(['player', 'like', 'game'], 30)

(['fun', 'time', 'game'], 28)

(['quite', 'good'], 113)

(['quite', 'good', 'game'], 113)

(['bit', 'good', 'game'], 118)

(['bit', 'new', 'game'], 117

Top 20 components:

{0: ['rarely', 'features', 'naruto', 'comes', 'problem', 'play', 'use', 'ninja', 'feel', 'lot', 'feels', 'ultimate', 'little', 'people', 'simply'], 1: ['rarely', 'story', 'comes', 'play', 'ninja', 'lot', 'ultimate', 'little', 'simply', 'highlight', 'action', 'storm', 'leaf', 'villagers', 's'], 2: ['great', 'locked', 'impossible', 'story', 'use', 'feel', 'feels', 'people', 'highlight', 'village', 'leaf', 'minigames', 'completely', 'arenas', 'doors'], 3: ['minimum', 'way', 'guard', 'story', 'characters', 'play', 'hours', 'mode', 'option', 'people', 'highlight', 'spend', 'village', 'long', '10'], 4: ['locked', 'guard', 'story', 'perform', 'comes', 'problem', 'play', 'characters', 'feel', 'feels', 'jutsu', 'certain', 'option', 'highlight', 'fight'], 5: ['fighting', 'controls', 'minigames', 'completely', 'arenas', 'highlight', 'different', 'block', 'minutes', 'story', 'chakra', 'lands', 'battle', 'scrolls', 'items'], 6: ['mode', 'controls', 'ultimate', 'mission', 'minigames', 'arenas', 'people', 'highlight', 'camera', 'missions', 'option', 'story', 'great', 'guard', 'scrolls'], 7: ['way', 'story', 'comes', 'problem', 'characters', 'unlock', 'feel', 'certain', 'support', 'people', 'highlight', 'minutes', 'fight', 'spend', 'minigames'], 8: ['long', 'minigames', 'completely', 'arenas', 'highlight', 'guard', 'doors', 'locked', 's', 'story', 'roster', 'll', 'scrolls', 'rest', 't'], 9: ['combo', 'different', 'story', 'characters', 'problem', 'feel', 'feels', 'opponent', 'support', 'people', 'highlight', 'minutes', 'battle', 'spend', 'completely'], 10: ['combo', 'guard', 'impossible', 'story', 'play', 'feel', 'hours', 'challenges', 'feels', 'opponent', 'jutsu', 'option', 'highlight', 'include', 'minigames'], 11: ['opponent', 'certain', 'completely', 'minigames', 'arenas', 'people', 'highlight', 'combo', 'minutes', 'lengthy', 'scrolls', '30', 'comes', 'quiet', 've'], 12: ['locked', 'guard', 'features', 'story', 'feel', 'lot', 'feels', 'looking', 'people', 'highlight', 'place', 'long', 'minigames', 'completely', 'missions'], 13: ['minimum', 'guard', 'impossible', 'story', 'comes', 'problem', 'play', 'characters', 'feel', 'hours', 'feels', 'certain', 'option', 'people', 'highlight'], 14: ['rarely', 'job', 'does', 'free', 'great', 'camera', 'story', 'feel', 'feels', 'opponent', 'stops', 'people', 'battle', 'action', 'combatants'], 15: ['combo', 'guard', 'impossible', 'play', 'feel', 'lot', 'feels', 'opponent', 'option', 'people', 'highlight', 'place', 'minigames', 'completely', 'quiet'], 16: ['opponent', 'minigames', 'completely', 'mapped', 'arenas', 'people', 'combo', 'highlight', 'impossible', 'lengthy', 'story', 'chakra', 'end', 'scrolls', 'pad'], 17: ['minigames', '10', 'completely', 'like', 'arenas', 'highlight', 'way', 'camera', 'minimum', 'free', 'story', 'impossible', 'minutes', 'scrolls', '30'], 18: ['minimum', 'combo', 'way', 'camera', 'great', 'impossible', 'story', 'characters', 'feel', 'hours', 'feels', 'opponent', 'certain', 'people', 'highlight'], 19: ['minimum', 'combo', 'way', 'guard', 'impossible', 'story', 'charging', 'powerful', 'feel', 'hours', 'd', 'feels', 'opponent', 'certain', 'mapped']}

